

# Rules of Studiebold



## The Field

The field is the size of a handball field 20 · 40 meter, without boards.

## The Ball

The ball must be a *Futsal Ball*

## Number of players

A team has 5 players on the field, 1 of them is the goalkeeper. The team can have max 3 substitutes on the bench. The game cannot start if one of the teams has less than 3 players. The game will be stopped if one of the teams has less than 3 players on the field.

## Substitutions

You can substitute at any times. It need to be done in the marked area. All substitute must wear a jersey. The player there is on his way out on the field, is not allowed to enter the field, until the other player is off the field. When you are changing you must hand over the jersey to the player who leaves the field. If you don't follow the rule, the player who step into the field to early will be given a yellow card.

## Players Equipment

You must wear clean indoor shoes. The goalkeeper's cloth cannot be the same colour as the other players. You can mark him with a jersey like the substitutes have.

## Goalkeeper

The goalkeeper can block the shots in the zone. You cannot pick up the ball and throw it. If the ball is picked up inside the zone = penalty kick. Picked up/parries outside the zone = indirect freekick.

## Game length

The games are 8 minutes long. If a winner is needed, the game will automatically continue in 4 minutes *Golden Goal*. After that, it is a *Penalty Shootouts*.

## Goals

All goals scored count as 1.

## Foul

At a freekick the opponent needs to be 3 meter away. When there is a kickoff at the middle, the opponent also needs to be 3 meter away. You cannot score on a kickoff

## Kick in (Not throw in)

You cannot score directly on a kick in and the ball must lay still on the sideline before you can kick it. The opponent needs to be 3 meter away. On a goal kick, players can not receive the ball inside the goal field.

## Penalty kick

The penalty kick is shot from 6 meter away.

Goalkeeper picks up the ball inside the zone = penalty kick. Parried by a fielder inside the zone = penalty kick and yellow card.

*Penalty Shootout* is played by *Sudden Death* rules. Each team picks 1 shooter. If both teams score a new player from each team will have to kick, until a winner is found.

## Freekick

You can score on all ordinary freekicks. All freekicks where the goalkeeper picks up the ball or using hands out of the zone, will be indirect freekicks. Parried by a fielder outside the zone = indirect freekick.

## Expulsion

Rough freekicks will cost a *yellow card*, and the player must sit out until the next goal, and the team will be shorthanded.

2 yellow cards will get you a *red card* and you will be out for the rest of the game, and the team will be shorthanded for the rest of the game.

Unsportsmanlike conduct can resolve a yellow or red card.

